

Freelance Production Designer

Present, Orlando FL

- B Morrow Productions
 - Universal Creative
- Universal Art and Design

DCL: Design Communications Ltd.

Orlando FL

Design Engineer 2018-2019

- My duties included working in a team-oriented environment while autonomously using creative problem solving to design and detail high-end signage and architectural elements
- Researching and gathering data from outside material and finish vendors to help realize a client's design intent into a complete turn key product

The Nassal Company

Orlando FL

3D Visualization Designer 2016-2018

- At Nassal I reviewed and manipulated various electronic files received from clients, consultants, and internal personnel. Including 3D computer models, technical, and architectural drawings
- I utilized my knowledge of design, technology, and building materials to produce complex technical drawings generating from specifications, concepts, preliminary sketches, and schematics provided by the client

PSAV: Presentation Services

Orlando FL

Creative Services Designer 2015-2016

- At PSAV I communicated with clients to identify their needs and goals when planning corporate events, trade shows, and presentations
- Generated renderings, drawings, and planning documentation that clearly represented the intended finished design

Cirque Du Soleil: *Mystere*

Las Vegas NV

Drafting and Documentation Intern Summer 2015

- For my internship I cataloged drawings and documentation into a metadata bank for organization
- Created facsimile blueprints for missing show element documentation by digitizing field measurements into 3D computer models for preservation

Selected Theatrical Scenic Designs

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|-----------------------------|--------------------------|-----------------------------|------|
| - <i>Snow White</i> | Patrick Braillard (Dir.) | Orlando Shakespeare Theatre | 2019 |
| - <i>Billy Elliot</i> | Rob Anderson (Dir.) | Winter Garden Theatre | 2018 |
| - <i>The Little Mermaid</i> | Patrick Braillard (Dir.) | Orlando Shakespeare Theatre | 2018 |
| - <i>The Sound of Music</i> | Steve Mackinnon (Dir.) | Orlando Repertory Theatre | 2016 |

Skills

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| AutoCAD | Adobe Suite | 3D Printing & Scanning |
| Rhinoceros 3D | Google Sketch-Up | Drawing |
| Pixologic ZBrush | Vectorworks | Model Making |

Education

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|--------------------------|-------------------------------|------|
| B.F.A. Theatrical Design | University of Central Florida | 2015 |
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References

-Available upon request-